

PRO CLOG TEAM & DUET SCORE SHEET

Contestant # _____
Judge # _____

Circle (O) means needs improvement, Plus (+) means superior performance

CATEGORY SPECIFICS

Precision <input type="checkbox"/> Couple work <input type="checkbox"/> Circle work	Line <input type="checkbox"/> Straight Lines <input type="checkbox"/> Movement <input type="checkbox"/> Progressions	Standing Line <input type="checkbox"/> Move as a unit <input type="checkbox"/> Spacing <input type="checkbox"/> Straight Lines	Traditional Line <input type="checkbox"/> Traditional Steps/Moves/Arms <input type="checkbox"/> Move as a unit	Show <input type="checkbox"/> Development of Theme <input type="checkbox"/> Lifts/Stunts	FAIR	GOOD	EXCELLENT	SUPERIOR
Open, Small, All Guys Teams <input type="checkbox"/> Overall Impression		Duets <input type="checkbox"/> Ability to Work as a Unit <input type="checkbox"/> Couple interaction			1.1	1.2	1.3	1.4

TECHNICAL MERIT & EXECUTION

SYNCHRONIZATION									
<input type="checkbox"/> Turns	<input type="checkbox"/> Progressions	<input type="checkbox"/> Sharpness	Mistake Counter	1.1	1.2	1.3	1.4	Difficulty Bonus	
<input type="checkbox"/> Arms	<input type="checkbox"/> Heads	<input type="checkbox"/> Out of step						0.1	
<input type="checkbox"/> Hand Positions	<input type="checkbox"/> Over/Under Dancing	<input type="checkbox"/> Timing							
SPACING & FORMATIONS									
<input type="checkbox"/> Lines	<input type="checkbox"/> Columns	<input type="checkbox"/> Stage Position (center, off center)		1.1	1.2	1.3	1.4		
<input type="checkbox"/> Spacing									

ARTISTIC IMPRESSION

CHOREOGRAPHY									
<input type="checkbox"/> Creativity	<input type="checkbox"/> Head	<input type="checkbox"/> Hand Movements	<input type="checkbox"/> Music Selection	1.1	1.2	1.3	1.4	Difficulty Bonus	
<input type="checkbox"/> Movement/ Use of Floor	<input type="checkbox"/> Variety of Formations	<input type="checkbox"/> Steps/Rhythms	<input type="checkbox"/> Music Interpretation					0.1	
<input type="checkbox"/> Transitions			<input type="checkbox"/> Music Speed (too slow, too fast)						
SHOWMANSHIP									
<input type="checkbox"/> Energy	<input type="checkbox"/> Audience Appeal	<input type="checkbox"/> Counting Out Loud	<input type="checkbox"/> Chewing Gum	1.1	1.2	1.3	1.4		
<input type="checkbox"/> Smiles	<input type="checkbox"/> Costume	<input type="checkbox"/> Lost Costume Piece							
<input type="checkbox"/> Eye Contact	<input type="checkbox"/> Appearance								

POWER, SOUND & STEP WORK

CLARITY & VOLUME									
<input type="checkbox"/> Clear	<input type="checkbox"/> Double Doubles	<input type="checkbox"/> Power	<input type="checkbox"/> Endurance	1.1	1.2	1.3	1.4	Difficulty Bonus	
<input type="checkbox"/> Strong Sounds	<input type="checkbox"/> On Beat							0.1	
STEP WORK									
<input type="checkbox"/> Unique sounds	<input type="checkbox"/> Steps too Easy for Level	<input type="checkbox"/> Steps too Difficult for Level		1.1	1.2	1.3	1.4		
<input type="checkbox"/> Unique footwork									
<input type="checkbox"/> Variety									

Comments: _____

TOTALS _____

Subtotal _____

Subtract Penalties _____

TOTAL SCORE _____